Max 50

(Computer Software)

Section-A

$\frac{1}{2} \times 10 = 10$

1) Define HTML editor.
2) What do you understand by XSL?
3) What is <P> used for?
4) Which tag is used for hyperlinking?
5) Define class.
6) What is inline function?
7) What is reusability?
8) What is static class data?
9) define void pointer.
10) What is new operator?

Section-B

$3 \times 5 = 15$

1) Explain in short —
   1) CSS   2) XML   3) XHTML

OR

Explain following HTML Tag is short —

a) <Pre>   b) <ISINDEX>   c) <HR>

2) What do you mean by frame Tag? Write HTML code for frame tag.

OR

What is use of <img>? Explain with attributes used in <img> tag.

3) What is function in C++? Explain its declaration & calling with the help of a program.

OR

Describe benefits of oops.

4) What is friend function? give a example of friend function.

OR

Write a program using static data members & static class

5) Justify the need of virtual function in C++.

OR

What are streams? Explain the features of C++ stream I/O.

Section - C

1) Write a HTML code for —

$5 \times 5 = 25$

Time Table			
	Thurs	Fri	Sat
Hours	S/W	H/W	S/W
Lunch			
	Hindi	Physics	English
	Physics	English	Hindi

OR

Write short notes on — (with example)

     a) Div   b) BLOCKQUOTE

2) Design HTML page describing your profile in one paragraph in such a way that it has a heading, a horizontal rule, three links and your photo.

OR

Explain Anchor tag with all its attributes using into a single program.

3) Explain with an example of Passing by value & Passing by reference in a function.

OR

Explain function overloading with an example.

4) What is inheritence explain in detail..

OR

Write a program to overload '+' operator to add two complex numbers.

5) Define polymorphism. Explain pure virtual function with a suitable example.

OR

create an inventory file to store name, code & cost of item also read the contents of the file.